



Fantasy Gaming by E-Mail

www.adventureguild.net



New York in the not too distant future is a city on the edge of collapse. The mobs are about to take control. To survive you have to become the leader of the meanest, toughest, gang ever.

- Away from the main streets and boulevards, in the narrow alleys and derelict tenements the street gangs have taken control. Illegal weapons and Molotov Cocktails are the tools of their trade as they fight each other and the woefully undermanned New York Police Department.

The Gangs are winning!

- Protection rackets, drug pushing, muggings and robbery are common place, even the mob has taken an interest in Gang activities.

Do you have what it takes to survive?

- As a player you are the leader of a small street gang. Your gang consists of approximately 20 members. A few will be street wise Pro's, the backbone of your gang. The other members are Punks or 'Cruits, the kids recently initiated. Your gang's turf consists of a single city block.

Your task is to become the meanest, biggest, toughest gang in the city. Eventually you may even join organized crime and compete to become Godfather of the city - before someone else does.

- With over 100 other gangs competing, this will not be easy.



You've washed up on the beach of a beautiful tropical island. Or is it? When your guide fails to turn up you soon realize this is a one way ticket. But don't hang around - you're being watched. You thought your troubles were over when you washed ashore? Oh no! With your favorite broadsword lost at sea and an 8 foot spider (well, it *might* be a spider if it didn't have 14 legs) staring at you with a craving for your eyeballs as hors d'oeuvres, you've only just started.

Welcome to Monster Island!

Your name is Ghorkin. You're a Furrcat (did you ever see a furry elf warrior?) about to embark on the biggest adventure of your life?

- **Seven different Monster Races to choose from.**
- **Make your own weapons and armor.**
- **Hundreds of unique treasure items.**
- **Magic and Voodoo.**
- **Cave delving and graveyard looting.**
- **Trading posts, far inns and NPC races.**

Nowhere else can you find a game with beautiful html maps, same day turn around, information packed results and a huge world ready for 15,000 players for only \$2 per turn! Designed with intelligence, realism and ease of play, Monster Island will hold the attention of both expert and novice players.

The trip of a lifetime to a gorgeous tropical paradise.

Unspoiled beaches, miles of free real estate, warm tropical breezes, geysers and swamps, lush vegetation and poisonous plants, exotic wildlife including some of the deadliest (and ugliest) creatures you've ever seen, crystal mountains and religious weirdos.

*(One way travel only. Offer does not include food, lodging, insurance, rental car, and other associated sundries. Travel guide and haversuit supplied.)

*Please note: although Monster Island is roughly three times the size of Australia, all comparisons are purely coincidental and in no way are we implying that Australia is a small and insignificant place with exotic plants and religious nutters.)